

an introduction to



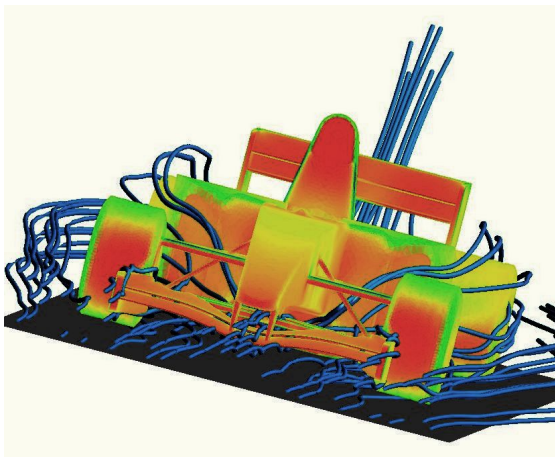
Imagine you want to build a **race car**



But you want it to work well  
on both **dry** tracks and **wet** tracks



You could use a *simulation* :  
model the *car* and the *track*  
and *compute* how they would interact



Or you could use a **real world experiment** :  
build a car, and try it on a **real circuit**

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build a car, and try it on a **real circuit**

But sometimes, rain is **unlikely**



You could move to another race track . . .  
But what if you could **change the weather** ?

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That's what **Distem** does :  
Take a platform, and alter it to suit  
**your experimentation needs**





## An emulator for distributed systems

Take your **real application**

Run it on a **cluster**

And use **Distem** to **alter the platform**  
so it **matches the experimental conditions you need**



Heterogeneous nodes  
Long distance networks  
Faults, perf. variations  
Grid, Cloud, P2P features

...

# Ideal complement to other tools

## SimGrid

Toolkit for the **simulation** of distributed applications in heterogeneous environments



## Grid'5000

Large-scale **platform** for experiments on distributed systems

1700 nodes, 7000 cores  
Fully reconfigurable



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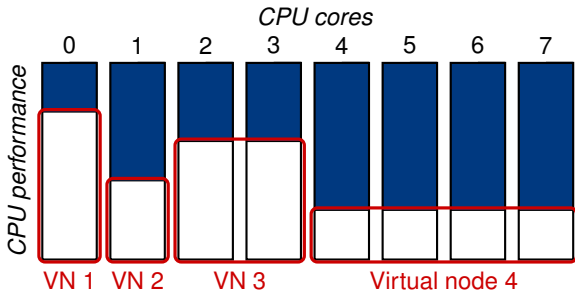
Distem can run on **Grid'5000**

# What can Distem do for you ?

- ▶ Introduce heterogeneity in an homogeneous cluster  
*How does your app perform when some nodes are slower ?*
- ▶ Emulate complex network topologies  
*How does your app perform on a Grid ? on a slower network ?*
- ▶ Inject faults and performance variations during the experiment  
*How does your app behave when a node crashes ?*  
*When the available CPU time decreases ?*  
*When the available network bandwidth increases ?*

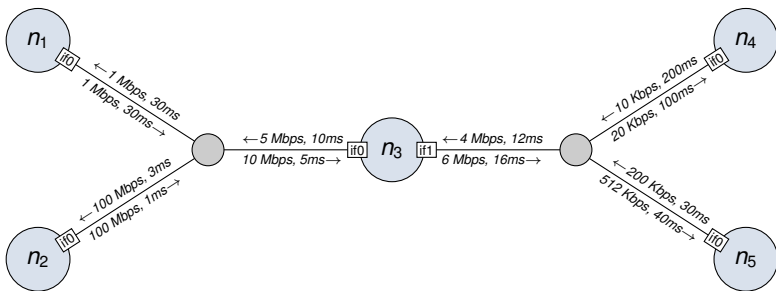
# Introducing heterogeneity

- ▶ Distem splits real nodes into several virtual nodes
  - ▶ with a different number of cores
  - ▶ with different CPU performance
- ▶ Each virtual node can be used as a real Linux system



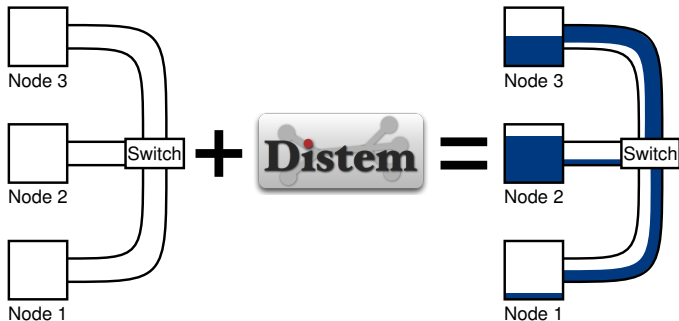
# Emulating network topologies

- ▶ Emulate several local networks linked together
- ▶ Control available bandwidth and latency on each interface



# Distem internals

Distem uses modern Linux features  
to *steal* resources from applications :  
**LXC, cgroups, cpufreq, iptables, traffic control**

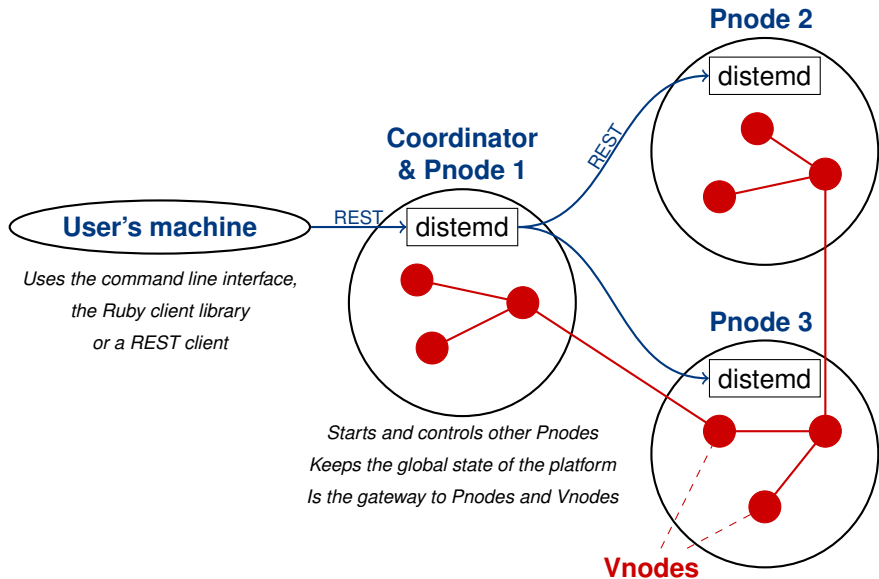


# User interfaces

- ▶ **Command-line interface** – `distem` command
  - 😊😊😊 Easy to use
  - 😞 Harder to automate
  - 😞 No access to more advanced features
- ▶ **Ruby library**
  - 😊 Easy to automate
  - 😊 Access to all features
  - 😊/😞 Easy to use if you know Ruby
- ▶ **REST API**
  - 😊 Can be used from any language
  - 😞 Requires REST knowledge

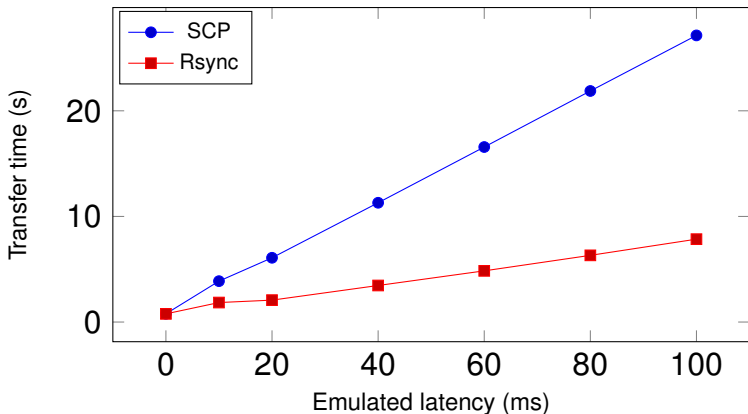


# Overview of a Distem instance



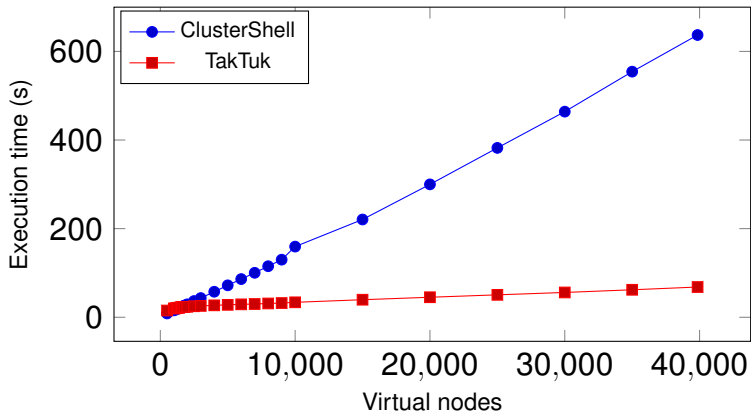
# Example experiment : SCP vs Rsync

- ▶ Transfer 50 files (total : 5 MB)
- ▶ Available bandwidth : 10 Mbps
- ▶ Varying network latency



# Distem scales to thousands of virtual nodes

- ▶ Executing a command with ClusterShell and TakTuk



More information ?

**`http://distem.gforge.inria.fr/`**